

Lesson 5 Meet the New World

Functions

관심 표현하기

I'm interested in robots.

장래 희망 말하기

I want to be a game maker.

Forms

- 동명사 Making a game was hard.
- 감각동사 Every character looked real.

Everyday Communication 1

1

M Wow. This bookstore is really big.

W Yeah. There are many sections.

What are you interested in?

M I'm interested in cooking these days.

W Okay. Let's go to that section first.

2

W Hey, Jim. What book are you reading?

M It's a book about robots.

W Are you into robots?

M Yeah, I'm really interested in robots.

3

M Look. People are playing a new game over there.

W Let's go play it. I'm really interested in games.

M Well, I'm not good at playing games, but I will try it.

W Great!

Everyday Communication 2

1

M What do you want to be in the future?

W Well, I want to be a street dancer.

M Oh, there is a dancer's section over there.

2

W Look at that. The game maker's section looks

interesting.

M It really does.

W I like games. I want to be a game maker.

M Oh, then that section is perfect for you.

3

W Is there a musician's section here?

M Yeah, it's over there in the corner.

Are you interested in music?

W Yes, I am. I want to be a musician.

Wrap Up

1

M Jane, what are you interested in?

W I'm into sports. How about you?

M I'm interested in fashion.

I really like caps and shoes.

2

M Nancy, what are you reading?

W I'm reading a book about computer programming.

M Oh, are you into programming?

W Yeah, I want to be a computer programmer

someday.

Give LIKES to Our Game

Hi! I'm Hyunsu. Last summer, my friends and I made our own adventure game, "The Lost Island." We worked together as a team.

STEP 1 Story-making

First, I wrote a story. The story begins like this:

One day you wake up on an island. There are many monsters on the island. You go through a high mountain, a long river, and a giant tower.

Choose five items and get off the island.

STEP 2 Building

Sujin made the background music and monster sounds. Jean drew the main character and NPCs. Every character looked real. Minwoo coded the game. He put all the parts together. Sounds, characters, and a story were in the game. Our game looked and sounded good.

STEP 3 Testing

Sumin played the game many times. Then she shared her ideas. She said, "I enjoyed playing the game. But it ends too soon. It needs one more stage. And add more items like a life jacket." So we added an ice lake stage and more useful items. Now our game looked great.

STEP 4 Publishing

We finally published the game on the app market. We got a lot of reviews! Making a game was hard, but we did it together as a team.